

Developing Linux Device Drivers

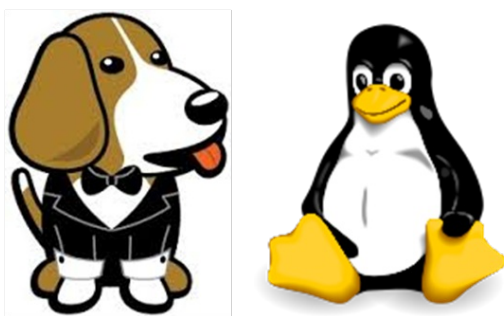
Course category	Embedded Linux
Training area	Operating Systems
Course code	EL-504
Duration	5 days
Additional information	Available for on-site delivery only. Can be delivered remotely or Face-to-Face.

Implementing Linux on custom hardware will, in most cases, require you to write device drivers.

This course will show you how to create Linux Device Drivers and that work with a recent version of the Linux kernel that are able to handle hardware events and present a standard interface to applications.

This course presents a detailed view of Linux device drivers with an emphasis on topics specific to embedded environments: cross compilation; remote debugging and direct hardware manipulation. It uses a combination of theory and practice, using a development board with an ARM core.

No prior knowledge of Linux device drivers is assumed, making it ideal for engineers porting from code from an RTOS to Linux.



Course objectives:

- Demonstrate how to write drivers for custom hardware
- Provide insight into porting drivers from an RTOS to Linux, e.g. the separation between application and kernel code
- Describe the development tools needed, including debug strategies
- Examine the way drivers can affect real-time behaviour and best practice to avoid scheduling latencies

Delegates will learn:

- How to write kernel modules
- How to create robust drivers using mutexes and spinlocks to serialise access to shared data
- How to debug kernel code running on a remote embedded target
- Working with GPIO
- How to handle interrupts, including deferred processing using tasklets and work queues
- How to access hardware resources
- The details of memory management and memory mapping techniques
- An introduction to writing a USB driver

Pre-requisites:

- Good 'C' programming skills
- General knowledge of an RTOS or embedded operating systems
- Knowledge of Linux or Unix is essential
- Some knowledge of Linux user space is an advantage
- Able to use a command line interface

Who should attend:

Software engineers who are developing applications for embedded or real-time Linux.

Engineers wishing to assess the suitability of Linux for their next application.

Duration:

Five days.

Course material:

- Student workbook

Course workshop

During the lab sessions, students will write several fully-function device drivers, including a FIFO, a RAM disk and a loop-back network interface. All exercises are developed and cross-compiled on a PC running Linux.

The target platform will be the BeagleBone Black, which uses an ARM Cortex-A8. This will help delegates understand the issues encountered when writing for embedded platforms.

Writing Kernel Modules

- Structure of a kernel module
- Compiling and loading modules

Introduction to character device drivers

- Major and minor numbers
- Basic operations – open, read, write and release
- Example driver based on a fifo

Debugging Kernel code and device drivers

- Kernel oops messages
- Debugging with gdb and kgdb

The Linux driver model

- sysfs and the /sys directory
- Adding device classes and class attributes

Task synchronisation

- Putting tasks to sleep using wait queues
- Re-entrancy issues
- Mutexes, semaphores and spinlocks

Device Tree

- An introduction to device tree and it's usage
- Creating an example platform driver to bridge the Device Tree – Kernel divide

Input and output

- Interfacing with the real world
- Accessing memory and i/o mapped resources

Time

- Delays and sleeps
- Using kernel timers.

Interrupts

- Installing an interrupt handler; interrupt context and process context
- Deferred processing using a bottom half or tasklet.

Memory management

- Allocating memory by pages and bytes
- Slab caches
- Techniques to map device memory directly into user space using mmap
- Getting direct access to user buffers

Block Device Drivers

- Anatomy of a block device: example RAM disk driver

USB Device Drivers

- How USB devices work with the kernel and an introduction to Linux USB device model.

Network Device Drivers

- Anatomy of a network device: example loop-back interface

Board Support Packages

- Customising the Linux configuration menus